

## Sort

For each folder you can choose a sort criterion. When you display the contents of a folder in “Node table view” or “Simulation view”, the objects are sorted according to the chosen criterion. You can sort “By name”, “By code”, “By unit”, “By kind”, “By creation” and “By revision”. The currently chosen criterion is check marked.

### By name

The objects in the table are sorted alphabetically with respect to their names.

### By code

The objects in the table are sorted alphabetically with respect to their codes.

### By unit

The objects in the table are sorted alphabetically with respect to their units.

### By kind

The objects in the table are sorted with respect to their kinds. Kinds are ranked according to their position in the “Kind-menu” found in the “Edit node” dialog box.

### By creation

The objects in the table are sorted with respect to when they were created.

### By revision

The objects in the table are sorted with respect to when they were revised. An object is revised when it is changed in some way and the changes are saved to file.